

NADJIA BERKANI

AI Product Developer | Rapid MVP Builder | Product Operations

Copenhagen, Denmark | [linkedin.com/in/nadjia-berkani](https://www.linkedin.com/in/nadjia-berkani) | nadi.ai

PROFILE

AI Product Developer who turns ideas into working MVPs fast. I combine creative product thinking, AI tools, no-code/low-code development, QA, and operations experience to design, build, test, and improve practical digital products. I am strongest in early-stage product development: shaping concepts, creating user flows, prototyping quickly, documenting clearly, and refining products based on real user feedback.

PRODUCT BUILDING EDGE

Rapid MVPs

Turns early ideas into working prototypes quickly using AI-assisted, no-code and low-code workflows.

Product Sense

Shapes messy concepts into clear user flows, product narratives, features and validation logic.

Clean Delivery

Brings QA, documentation, onboarding and feedback loops so products are usable, not just built.

SELECTED PRODUCT PROJECTS

ScoutFlow — *AI clarity engine for startup ideas* · scoutflow.cc

An AI-powered product that helps early-stage founders turn messy ideas into structured briefs, validation risks, confidence signals, and next-step action plans.

- Led product concept, UX flow, prompt logic, landing-page structure, feedback loop, privacy positioning and demo preparation.
- Built rapidly with AI/no-code workflows and placed 2nd in a 7-day AI hackathon.

LUMI — *AI desk companion prototype*

A companion-product prototype combining focus support, reminders, voice interaction, safe action routing, memory/privacy planning and ESP32 hardware exploration.

- Defined product requirements, interaction logic, user-trust principles, visible listening states, QA flows and staged prototype improvements.
- Coordinated implementation prompts, read-only verification, founder testing and hardware-facing requirements.

ViiBy — *Copenhagen mood-based discovery app* · vii.by

A local discovery concept for Copenhagen venues based on mood, vibe and user context.

- Developed product direction, vibe-matching logic, wishlist/diary flows, venue outreach, analytics ideas and launch planning.
- Combined user experience, operations planning, content/copy and community-driven positioning.

PigeonCalypse — *AI-assisted game prototype*

A fast, humorous game prototype exploring character behavior, movement systems, game feel and AI-assisted development workflows.

- Iterated game mechanics, creative direction and implementation prompts for a playable MVP-style prototype.

AI PRODUCT DEVELOPMENT TOOLKIT

AI & agentic development: ChatGPT, Claude, Claude Code, OpenAI Codex, prompt design, AI-assisted prototyping, AI-assisted QA and code review

No-code / low-code / product building: Lovable, Emergent, Typeform, Canva, Prezi, Microsoft Office

Creative AI & media: Google Omni, Seedance, AI video-generation workflows, Premiere Pro

Design & technical familiarity: Unity, Inkscape, user flows, documentation, QA testing, bug reporting, feedback analysis

LANGUAGES

French — Native **English** — Fluent **Spanish** — Fluent **Arabic** — Fluent

PROFESSIONAL EXPERIENCE

Operations, IT & Training Coordinator | *Vision of Scandinavia - Copenhagen, Denmark* | Jul 2023 - Present

- Support the development, testing and adoption of a custom internal operations system tailored to company workflows.
- Conduct QA testing, document bugs, collect internal user feedback and collaborate with developers to improve platform functionality.
- Create user manuals, technical guides, onboarding materials and internal documentation for new tools and processes.
- Deliver day-to-day IT support, troubleshooting, real-time technical assistance and system training for staff.
- Design and deliver onboarding programs for new hires, reducing friction and improving confidence with internal systems.
- Handle the practical and creative side of events, from preparing fairs and designing booths to creating catalogues and supporting materials.

Operations Coordinator | *Vision of Scandinavia - Copenhagen, Denmark* | Mar 2023 - Jul 2023

- Coordinated suppliers, clients, logistics, room blocks, transport, invoicing, on-site tour support and post-tour evaluations.
- Translated client needs and operational constraints into practical delivery plans across tourism workflows.

Conference Hostess | *Villa Copenhagen - Copenhagen, Denmark* | Mar 2022 - Feb 2023

- Supported conference operations, venue preparation, guest support, internal communication and event execution.
- Set up computers, screens and AV equipment, connecting devices to large displays and conference AV systems.

Social Impact Project Manager | *EG Global - Remote* | Mar 2021 - Mar 2022

- Developed, managed and coordinated social impact projects across Europe, the Middle East and Africa.
- Built partnerships with NGOs and charities and coordinated with remote stakeholders across regions.
- Onboarded and managed international volunteers, keeping the volunteer database up to date in HubSpot.
- Managed projects, tasks and documentation using Atlassian tools (Jira and Confluence).
- Helped create new procedures and workflows to improve project delivery.

EDUCATION & CERTIFICATIONS

Education

- Tourism and Leisure Management - ULPGC, Las Palmas, Spain (Erasmus)
- Tourism and Leisure Management - Charlemagne Les Rivageois University College, Belgium
- Business Management - Algiers 3 University, Algeria

Certifications

- AI Fluency: Framework & Foundations - Anthropic Academy
- Introduction to Agent Skills - Anthropic Academy
- Claude Code in Action - Anthropic Academy
- Introduction to Claude Cowork - Anthropic Academy
- Project Management - Udemy
- Video Editing - Premiere Pro
- Unity Essentials; Real-time Animated Storytelling - Unity
- Divemaster - PADI